**Collaboration**
Role play – work together to explore life at sea. Freeze frame and discuss each character’s feelings: home-sickness, sea-sickness, worry of attack and greed for gold. Work together to create a soundscape of the sea.

**Creativity**
Design and create pirate puppets to use in storytelling.

Paint sea settings to use as backgrounds for storytelling.

Design a remote control for your pirate and research current available products.

Learn and perform the song ‘The day I went to the sea…’

**Critical Thinking**
Discuss, re-tell and understand stories with familiar settings like: ‘The Pirates Next Door’ and ‘Captain Flynn and the Pirate Dinosaurs’.

Write a diary entry for a pirate captain.

**The World and Me**
Understand that we have responsibilities.

Learn to take responsibility for our own actions and other living things.

Use role-play to show how our behaviour affects others.

Understand the concept of sharing and borrowing.

Understand the difference between rules and expectations.

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**WoW factor:**
Children will visit the Golden Hinde and experience life as a pirate.